

Strinennia

III. Return of the Birds

With a rubato feel
Andante ♩ = 85

Michael Mayerfeld Bell

Mando I

Mando II

Mando III

Mando IV

Mando V

ppp

ppp

sul ponticello

mp

fingernail snap pizz.*

f

Detailed description: This block contains the first system of the musical score, measures 1 through 8. It features five staves for Mandos I through V. The key signature is three sharps (F#, C#, G#) and the time signature is 4/4. Mando I has a whole rest throughout. Mando II plays a series of whole notes with a *ppp* dynamic. Mando III also plays whole notes, starting in measure 3, with a *ppp* dynamic. Mando IV is silent until measure 6, where it begins a melodic line with a *mp* dynamic, marked 'sul ponticello'. Mando V is silent until measure 8, where it plays a single note with a *f* dynamic, marked 'fingernail snap pizz.*'. The score includes various musical notations such as rests, notes, and dynamic markings.

* Snap string off fingernail onto fretboard.

9

f

mp

port.

f

h p

3 3 3 3 3 3

Detailed description: This block contains the second system of the musical score, measures 9 through 12. Mando I starts in measure 9 with a melodic line marked *f*. Mando II and III continue with their whole-note accompaniment. Mando IV has a *port.* (portamento) marking in measure 9 and then remains silent. Mando V is silent throughout. In measure 10, Mando I begins a triplet of eighth notes marked *mp*, with 'h p' (harmonic-pizzicato) markings above each note. This triplet pattern continues through measure 12. The score includes various musical notations such as rests, notes, dynamics, and performance instructions.

12

A dolce *

mp * Pluck string high up the fret board, close to where the note is fingered.

sul ponticello

f *port.*

mf 3

16

arco

sul ponticello

mf

mf slur *tr* *port.*

19

port. dolce mf

port. mf

tr slur mp dolce play on D and G strings mf

dolce play on A string mp play on A and D strings mf

* Tap soundboard with tip of fingernail; play notes with a different nail in succession; works best with longer nails; player should tap with pick if his or her nails are too short.

22

fingernail tap *

rit.

mp

rit.

B 25 **Lento** ♩ = 60 arco

Piu mosso (♩ = 73) dolce

Lento ♩ = 60 25 arco

pp mp mp

p p mp

p mp

p mp

p arco

30 **Piu mosso** (♩ = 66) rall.

C **Maestoso** ♩ = 72

accel.

dim. dim. dim. dim.

pp mp

pp mp

pp mp

pp mp

pp mp

35 *poco rall.* *accel.* **Maestoso** ♩ = 72

mf *f* *dim.* *p* *mp* *mf* *f*

mf *p* *mp* *mf* *f*

mf *f* *dim.* *p* *mp* *mf* *f*

mf *f* *dim.* *p* *mp* *mf* *f*

mf *f* *dim.* *p* *mp* *mf* *f*

40 **Meno mosso** ♩ = 66 *rit.*

mf *dim.* *p* *dim.*

p *dim.*

mf *dim.* *p* *dim.*

mf *dim.* *p* *dim.*

mf *dim.* *p* *dim.*

D

46

Andante ♩ = 85

Musical score for measures 46-50. The score consists of five staves. The first two staves have dynamics of *pp* and *pppp*. The third staff includes a "fingernail tap" instruction with *mp* dynamics and *v* (accents) over sixteenth notes. The fourth staff has a dynamic of *pp*. The fifth staff has a dynamic of *pp* and includes a "sul ponticello" instruction with *mp* dynamics and *v* (accents) over sixteenth notes. A "port." (portamento) instruction is present over a *f* dynamic in the third staff.

51

Musical score for measures 51-55. The score consists of five staves. The first two staves have dynamics of *mf*. The third staff has a dynamic of *mf* and includes "h" (hairpins) over sixteenth notes. The fourth staff has a dynamic of *mf* and includes "h" (hairpins) over sixteenth notes. The fifth staff has a dynamic of *mp* and includes a "sul ponticello" instruction with *v* (accents) over sixteenth notes.